

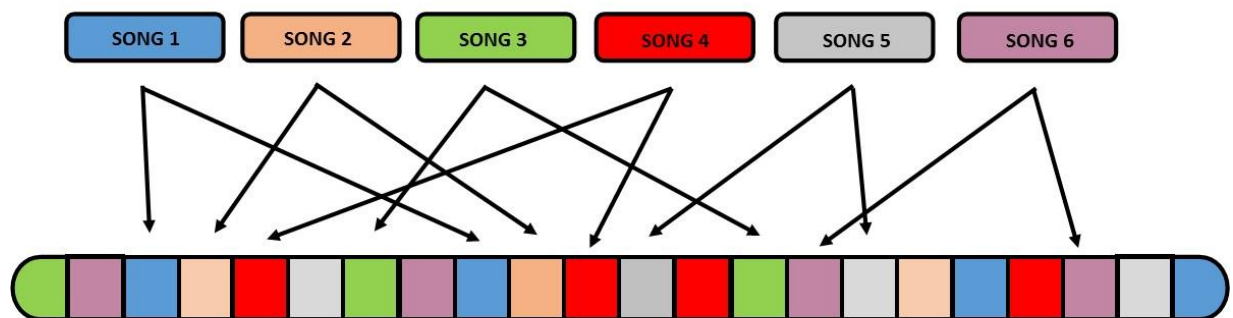
Medley Mix / Mash Up - Project 4

The purpose of this project is to create an audio project that contains parts of several pieces of music "mashed" together to create a single music example. This medley mix is a process that is used in the music, TV, sports, and entertainment world. Many athletes (dance teams, cheerleaders, gymnastics routines) use medley mixes in their routines for competition. Medley mixes are often found on the radio for commercials or for quick

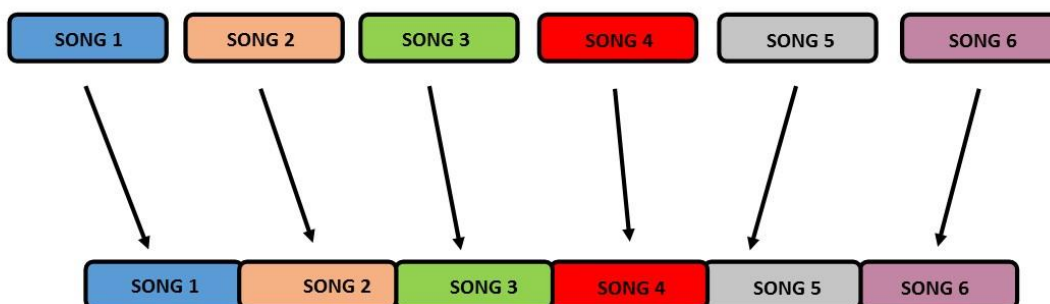
Procedures:

1. Students should plan on using at LEAST 6 DIFFERENT SELECTIONS OF MUSIC
2. Every 10-15 seconds there should be a change in the song by way of a different audio clip
3. Students will create a final "work track" in Audacity that will contain various audio cuts from several (at least 6) pieces of music.
4. Students will cut sections and paste them into ONE WORK TRACK.
5. Make sure each audio clip is adjusted in volume and in panning.
6. Project should reflect a total mix of all music used. Students should make several cuts from each selected piece of music.
7. Feel free to split tracks and play different pieces of music through different tracks.
8. Project should be at least 1 1/2 minutes in length. NO MORE THAN TWO MINUTES
9. Save your project as an AUDACITY PROJECT FILE (Project 4, LAST NAME)
10. Have fun and be creative!!

DO THE FOLLOWING:



DO NOT DO THE FOLLOWING:



MUSIC & COMPUTERS

NAME: _____

Assignment 4 – Medley Mix

RUBRIC

Please List The Music You Used For This Project

Song Title	Artist Name
1	
2	
3	
4	
5	
6	
7	
8	

Category	Exceeds – 4	Meets – 3	Nearly Meets - 2	Does Not Meet - 1	Score
Meets the specific requirements as outlined for each assignment	<i>Student effectively gathers information about the assignment, using correct procedures as outlined</i>	<i>Student adequately gathers relevant sources of information.</i>	<i>Student demonstrates limited understanding of how to gather sources of information. Misses 1-2 components of the assignment</i>	<i>Student demonstrates little or no understanding of how to gather sources of information Does not follow the instructions and does not meet the requirements for assignment</i>	
Time Frame	<i>Student meets the time requirement for assignment</i>	<i>Student goes beyond or falls under the allotted time frame by 10-20 seconds</i>	<i>Student goes beyond or falls under the allotted time frame by 20-30 seconds</i>	<i>Student goes beyond or falls under the allotted time frame by 30 or more seconds</i>	
Song Choice	<i>Utilizes 6 or more songs for the project</i>	<i>Utilizes no more than 5 songs for the project</i>	<i>Utilizes 3 or 4 songs for project</i>	<i>Utilizes less than 3 songs for project</i>	
Originality	<i>Product shows a large amount of original thought. Ideas are creative and inventive.</i>	<i>Product shows some original thought. Work shows new ideas and insights.</i>	<i>Uses other people's ideas (giving them credit), but there is little evidence of original thinking.</i>	<i>Uses other people's ideas, but does not give them credit.</i>	
Cohesiveness	<i>The song is seamless and appears to be it's own new song.</i>	<i>The song is somewhat seamless and appears to present a new song with this combination.</i>	<i>The song is somewhat disjointed but works as an entertaining experiment.</i>	<i>The song is disjointed and does not make musical sense.</i>	
TOTAL					

Comments:

Late: No Yes (How Many classes: _____)